UNICEF WCARO

Hackathon Play to Grow

Toy / Game to stimulate children under 3 years old in West and Central Africa

Name of Project Representative :		
First name of the project representative :		
If the project is led by a group:		
Number of people in the group:	**Number of girls:**	**Number of boys:**
Project Title:		
Attachments: **Type of attachments: Documents, link, video, images, photos, etc.**		
Country:		
Contact details (email and phone): **Email:** **Telephone:**		
Project summary (5 lines maximum)		

Project Title:

Presentation of the objectives of your innovation (10 lines maximum)

Presentation of the intended targets (10 lines maximum*).*
Priority will be given to projects with a pre-test that takes into account children under 3 years of age, parents and other members of the community

Presentation of the technical considerations taken into account in the design of the toy/game
(Complete the table below and add between 3 and 5 rows maximum as needed)

Consideration	Description
Security	
Sensory stimulation	
Motor development	
Socio-cognitive development	
Environmental protection	
Maintenance, Durability and Cost	
Cultural Relevance	
Community Mobilization	
Disability Inclusion	
Other	

Detailed presentation of the proposed game and its features (10-20 lines)

Add videos, photos and/or images accompanying the description if available

Presentation of the strategic partners that may be targeted to ensure success in the use of your innovation (10 lines)

Presentation of risks if identified (10 lines)

Presentation of funding/budget (or financing plan) if existing
Ability to add an attachment to present this part

Presentation of a Reverse Planning

Presentation of the project representative(s)/leader(s) and their motivation: Please briefly introduce the project leader and include the resume and cover letter
It is possible to send only one cover letter for the whole group if there are several postulant.es.